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Abstract. Enabling changes at both process type and process instance level is an essential requirement for any adaptive process-aware information system (PAIS). Particularly, it should be possible to migrate a (long-)running process instance to a new type schema version, even if this instance has been individually modified before. Further instance migration must not violate soundness; i.e., structural and behavioral consistency need to be preserved. Compliance has been introduced as basic notion to ensure that instances, whose state has progressed too far, are prohibited from being migrated. However, this also excludes them from further process optimizations, which is not tolerable in many practical settings. This paper introduces a number of strategies for coping with non-compliant instances in the context of process change such that they can benefit from future process type changes on the one hand, but do not run into soundness problems on the other hand. We show, for example, how to automatically adjust process type changes at instance level to enable the migration of a higher number of instances. The different strategies are compared and discussed along existing approaches. Altogether, adequate treatment of non-compliant process instances contributes to full process lifecycle support in adaptive PAIS.

1 Introduction

The ability to effectively deal with change has been identified as key functionality for any process-aware information systems (PAIS). Through the separation of process logic from application code, PAIS facilitate process changes significantly. In the context of long-running processes (e.g., medical treatment [1]), PAIS must additionally allow for the propagation of respective changes to ongoing process instances. Regarding the support of such dynamic process changes, PAIS robustness is fundamental; i.e., dynamic changes must not violate soundness of the running process instances. In response to these challenges adaptive PAIS have emerged, which allow for dynamic process changes at different levels [2–6]. Most approaches apply a specific correctness notion to ensure that only those process instances may migrate to a modified process schema for which soundness can be ensured afterwards. One of the most prominent criteria used in this context is *compliance* [2, 7]. According to it, an instance may migrate to schema S' if it is compliant with S' ; i.e., current instance trace can be produced on S' as well. Based on compliance it is ensured that instances, whose state has progressed too far, are prohibited from being migrated.

Consider Fig. 1: Based on process schema S process instances I_1, \dots, I_n are running. Then S is transformed into new schema version S' by applying process change Δ_S . Assume that it can be decided that I_1, \dots, I_k may migrate to S' without violating soundness (i.e., they are compliant with S'), whereas I_{k+1}, \dots, I_n have already progressed too far (i.e., they are not compliant with S').¹ As suggested by most approaches I_{k+1}, \dots, I_n then remain running on S . Assume that a further optimization of the new schema version S' takes place captured by process change $\Delta_{S'}$ resulting in new type schema version S'' . Then I_1, \dots, I_k may also benefit from $\Delta_{S'}$ if they are compliant with S'' . However, I_{k+1}, \dots, I_n are excluded from migration to S'' anyway since they are not running on S' . This is not tolerable in many practical settings. Think, for example, of a patient who is excluded from a new optimized examination because his particular treatment instance cannot be migrated to the changed process type schema. In these cases, it is crucial to find *strategies* to treat non-compliant instances such that they can benefit from further process optimizations as well (cf. Fig. 1).

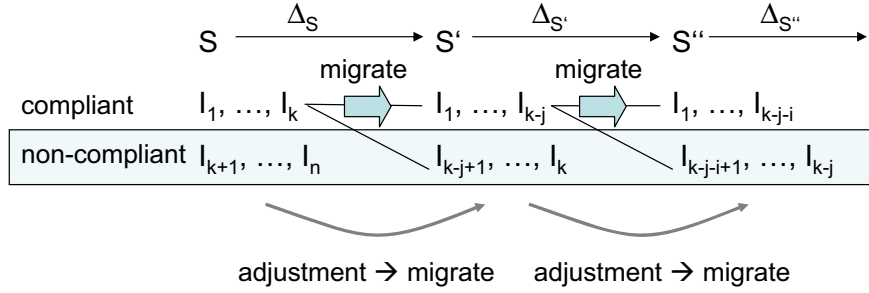


Fig. 1. Migrating Compliant Instances and Treating Non-compliant Ones

In this paper, we introduce a number of strategies for coping with non-compliant instances in the context of process change such that they can benefit from future process changes on the one hand, but do not run into soundness problems on the other hand. We show, for example, how to automatically adjust process type changes at instance level to enable the migration of a higher number of instances. In particular, we do not only consider process instances which are still running according to the process type schema version they were started on (denoted as *unbiased* process instances), but we elaborate adjustment strategies in the context of *biased* process instances as well; i.e., instances which have been already individually modified and thus their instance-specific schema deviates from the original process type schema version. The different strategies are compared and discussed along existing approaches. Altogether the adequate treatment of non-compliant process instances contributes to full lifecycle support

¹ We assume that instances are clustered along their state.

of business processes in adaptive PAIS. Section 2 introduces background information. Section 3 presents different strategies for dealing with non-compliant instances. In Section 4, we discuss metrics for measuring the distance between process schemas which is needed for evaluating the different strategies presented in Section 3. Sections 5 and 6 show how non-compliant process instances can be adjusted regardless whether they are unbiased or biased. Section 7 provides an evaluation for applying the different strategies. Section 8 discussed related work and Section 9 closes with a summary and outlook.

2 Backgrounds

2.1 Basic Concepts

In this section we summarize basic concepts and notions used in this paper. For each *business process* to be supported a *process type* T represented by a *process schema* S has to be defined. For a particular type several process schemas may exist, representing the different *versions* and *evolution* of this type over time. In the following, a single process schema is represented as directed graph, which comprises a set of nodes – representing *activities* or *control connectors* (e.g., XOR-Split, AND-Join) – and a set of *control edges* (i.e., precedence relations) between them. In the following we assume *block-structured* process schemas (like in BPEL). In order to relax strict block structure, we provide additional *sync links* for setting up order relations between activities belonging to parallel branches (similar to the link concept suggested in BPEL). In addition, a process schema comprises sets of data elements and data edges. A *data edge* links an activity with a *data element* and represents a read or write access of this activity to the respective data element. Altogether, a process schema S is represented by a tuple $S := (N, CtrlE, SyncE, D, DataE, \dots)$ where N denotes the set of activities, $CtrlE$ the set of control edges, $SyncE$ the set of sync edges, D the set of data elements, and $DataE$ the set of data edges.

Based on process schema S at run-time new *process instances* can be created and executed. For an instance I running on S , start and/or completion events of corresponding activities are recorded in *execution trace* σ_I^S . A compact representation of trace σ_I^S is given by instance marking NS_I which assigns to each activity of I its current state. Possible activity states include *NotActivated*, *Activated*, *Running*, *Completed*, and *Skipped* [7].

Adaptive process management systems are characterized by their ability to correctly and efficiently deal with (*dynamic*) *process changes* [8]. Before discussing different levels of change, we give a definition on the topology of change.

Definition 1 (Process Change). *Let \mathcal{PS} be the set of all process schemas and let $S, S' \in \mathcal{PS}$. Let further $\Delta = \langle op_1, \dots, op_n \rangle$ denote a process change which applies change operations op_i ($i=1, \dots, n$) sequentially. Then:*

1. $S[\Delta] > S'$ if and only if Δ is correctly applicable to S and S' is the process schema resulting from the application of Δ to S (i.e., $S' \equiv S + \Delta$)

2. $S[\Delta > S']$ if and only if there are process schemas $S_1, S_2, \dots, S_{n+1} \in \mathcal{PS}$ with $S = S_1$, $S' = S_{n+1}$ and for $1 \leq i \leq n$: $S_i[\Delta_i > S_{i+1}]$ with $\Delta_i = (op_i)$

In general, we assume that change Δ is applied to a *sound* (i.e., *correct*) process schema S [9]; i.e., S obeys the correctness constraints set out by the particular process meta model (e.g., block structuring). This property is also denoted as *structural soundness*. Furthermore, we claim that S' must obey *behavioral soundness* (i.e., any instance on S' must not run into deadlocks or livelocks). This can be achieved in two ways: either Δ itself preserves soundness by formal pre-/post-conditions (e.g., ADEPT [3]) or Δ is applied and soundness of S' is checked afterwards (e.g., by reachability analysis).

Basically, changes can be triggered and performed at the process type and process instance level. *Changes of a process type* T may become necessary to cover the evolution of the business processes captured in process schemas of this type [5, 7, 6]. Generally, process engineers can accomplish process type changes by applying a set of change operations to the current schema version S of type T [10]. This results in new schema version S' of T . Execution of future process instances is usually based on S' . In addition, for long-running instances, it is often desired to *migrate* them to the new schema S' in a controlled and efficient manner [7, 8]. By contrast, *changes of individual process instances* are usually performed by end users and become necessary to react to exceptional situations [3]. In particular, effects of such changes must be kept local, i.e., they must not affect other instances of same type. Thus for each individually modified instance I an instance-specific schema S_I is maintained. The difference between S_I and original schema S is captured by the so called instance-specific *bias* of I ; i.e., $\Delta_I(S)$. Specifically $\Delta_I(S)$ captures all change operations applied to S at instance level in order to obtain instance-specific schema S_I . Instances which have not been individually modified are denoted as *unbiased* instances.

In the context of process type and process instance changes, structural and behavioral soundness have to be preserved. In our ADEPT approach, structural soundness is achieved based on well-defined pre- and post-conditions for the different change operations [3]. Behavioral soundness, in turn, refers to correct instance states [7]. If, for example, an activity is started before all its predecessor activities are completed, this activity will not necessarily be supplied with all required input data. Behavioral soundness is accomplished by behavioral correctness criteria. In the context of change one prominent example is the *compliance criterion* [2] which is used in the remainder of this paper (a detailed comparison of compliance and other correctness criteria can be found in [8]). Informally, compliance checks whether execution trace σ_I^S of instance I on schema S could also be produced by an instance on S' in the same order as set out by $\sigma_I^{S'}$.

2.2 Overall Change Framework

Assume that at process type level schema S evolves to schema S' and that we want to migrate instances on S to S' if they are compliant. Our focus is on how to deal with non-compliant instances in this context. Specifically, we

Change operation Δ on S	opType	subject	paramList	inverseOp
insert(S, X, A, B) ^a	insert	X	S, A, B	delete(S, X)
Effects on S: inserts activity S between activities A and B.				
delete(S, X)	delete	X	S	insert($S, X, \text{pred}(S,X), \text{succ}(S,X)$) ^b
Effects on S: deletes activities from S				
move(S, X, A, B)	move	X	A, B	move($S, X, \text{pred}(S,X), \text{succ}(S,X)$)
Effects on S: moves activity S from its original position in S to another position between activities A and B				

^aBasically, insertion between activities A and B can be generalized to insertion between activity sets A, B . Additionally, for conditional insert an optional parameter [sc] can be included for representing a conditional insert (details see [10]).

^b $\text{pred}(S,X) / \text{succ}(S,X)$ denotes the direct predecessor(s) / successor(s) of X in S.

Table 1. Selection of Change Operations on Process Schemas

want to find *strategies* to cope with non-compliant instances (i.e., to migrate them to S' without violating soundness) regardless whether they are unbiased or biased. Due to their instance-specific bias, the treatment of non-compliant biased instances poses additional challenges when compared to the treatment of unbiased ones. In order to tackle these challenges in a systematic way, we base following considerations on the classification for biased instances as proposed in [11, 12]. This classification uses the *degree of overlap* between type change and instance-specific bias. Overlapping changes occur if at instance level some or all of the subsequent type changes are anticipated. If Δ_I completely anticipates Δ_S (i.e., $S_I = S'$), we denote the changes as *equivalent*. In this case I can be always migrated to S' without any further check. Changes can also subsume each other. Δ_I subsumes Δ_S (denoted by $\Delta_I \succ \Delta_S$) if all change operations captured by Δ_S are contained within Δ_I , but Δ_I also captures additional change operations. In this case, I is compliant with S' as well. However, new bias $\Delta'_I := \Delta_I \setminus \Delta_S$ for I on S' has to be calculated. In turn, if Δ_S subsumes Δ_I (denoted by $\Delta_S \succ \Delta_I$) it has to be checked whether the changes of Δ_S not present for I so far (i.e., $\Delta_S \setminus \Delta_I$) can correctly applied to I . Finally, Δ_I and Δ_S *partially overlap* if they have some change operations "in common", but each of them also captures additional changes. In this case, it has to be checked whether the changes in $\Delta_S \setminus \Delta_I$ can be correctly applied to I , and new bias $\Delta_I \setminus \Delta_S$ has to be calculated for I on S' .

3 Strategies for Coping with Non-compliant Instances

In this section, we discuss novel strategies for coping with non-compliant instances. The basic idea behind is to conduct certain kinds of adjustment (cf. Fig. 3) to also enable non-compliant instances to migrate to the new schema version; i.e., to be relinked to the new type schema. One of the possible adjustments is to "simulate" an instance-specific bias such that the effects of the type change for which the instance has progressed too far (non-compliant) are "neutralized". This enables migration or – more precisely – "re-linking" of the respective instance to the new type schema version. Consequently, this instance can benefit from further schema optimization. In the following we present two

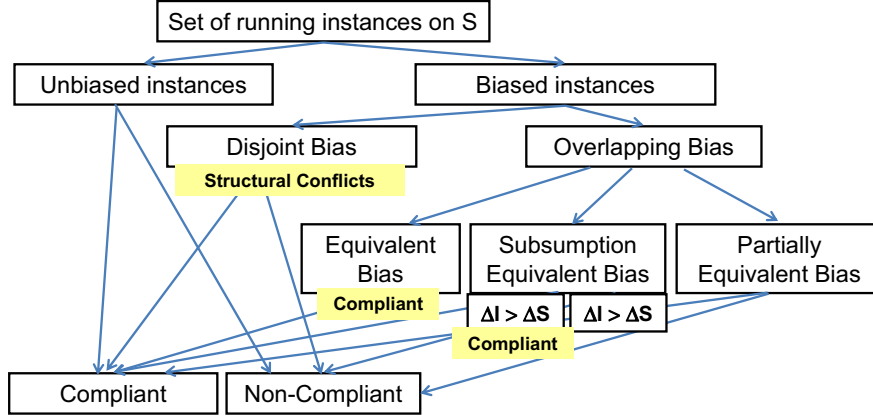


Fig. 2. Overview on Instance Cases along Change Overlap

strategies for this *bias-based* adjustment (cf. Fig. 3). Other adjustments adapt of instance execution traces or even the type change itself.

3.1 Biased-based Local Adjustment

Strategy 1 (Always-Migrate): Basically, **any** non-compliant instance can be migrated (i.e., relinked) to the modified type schema version. The idea is as follows: Let S be a process schema which is transformed into S' by change Δ_S . Let further I be an instance on S . So far, Δ_S is propagated to I when migrating I to S' (i.e., I reflects Δ_S after its migration to S'). However, if I is not compliant with S' , Δ_S must not be applied to I ; i.e., execution of I should be continued on its old schema. However, this effect can be also "simulated" when

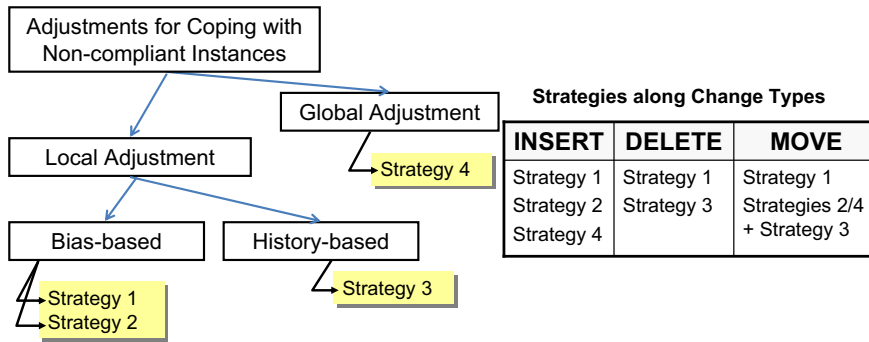


Fig. 3. Overview on Possible Strategies for Coping with Non-Compliant Instances

re-linking I to S' by "neutralizing" type change Δ_S . "Neutralizing" means to introduce an artificial bias Δ_I based on S' which reverses the effects of Δ_S for this particular instance. Consider Fig. 4. At type level new activity X is inserted between activities A and B . Then instance I (cf. Fig. 4b) is not compliant with S' since B is already completed. However, I can still be migrated to S' by not applying type change Δ_S . The invalid change Δ_S for I on S' can be "healed" by creating an instance-specific bias $\Delta_I(S')$ for I on S' ; i.e., $\Delta_I(S')$ reflects the deviations between S' and instance-specific schema S_I . Specifically, $\Delta_I(S')$ constitutes the "inverse" change operation of Δ_S . In our example, insertion of X into S can be reversed by deleting X from S' .

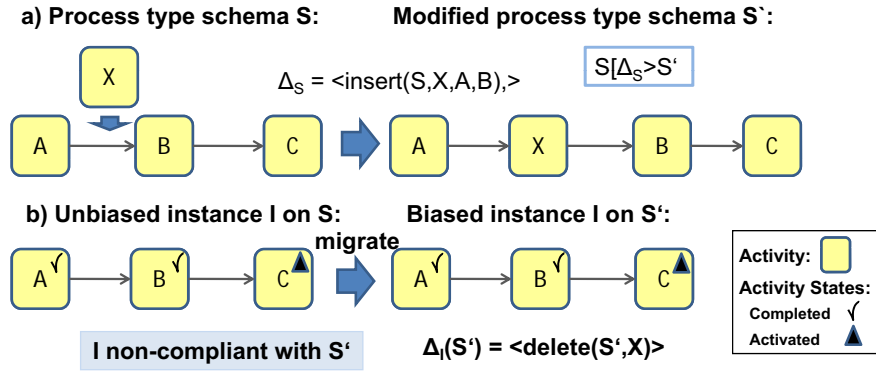


Fig. 4. Strategy 1: Always-Migrate (Example)

Strategy 1 can be applied for any kind of change operation. The challenge is to determine the "inverse" change to be maintained for the migrated instance. Tab. 1 shows the inverse changes for insert, delete, and move operations. Alternatively, we can directly determine schema "difference" between type schema S' and instance-specific schema. Here, already existing approaches can be used. [13], for example, presents an approach to compare two schemas S_1 and S_2 in terms of high-level change operations (cf. Tab. 1) needed to transform S_1 into S_2 .

Strategy 2 (Instance-Specific Adjustment) The idea behind Strategy 2 is to conduct instance-specific adjustments of type changes in order to be able to relink non-compliant instances to the new type schema version. For this purpose we exploit specific semantics of the applied change operation [10]: When applying an insert operation, for example, the user has to specify the position where to insert the new activities (cf. Tab. 1). Thus the insert operation is a candidate for instance-specific adjustments since such position parameters can be easily adapted; e.g., by inserting an activity "later" than originally intended. In the following, instance-specific adjustment is elaborated in the context of insert operations. Section 5 also provides a discussion for adjusting move operations.

Consider the example depicted in Fig. 5. Instance I (cf. Fig. 5b) is not compliant with new type schema S' since B is already in state **Running**. Basically, if no semantic constraints are violated, at instance level X can be inserted at other positions as well, specifically at those positions within the instance-specific schema, where I becomes compliant again. Assuming that we keep A as the "left anchor" for the insert operation, possible "right anchors" for the insertion are C and D respectively. Consider first insertion of X between A and C (①): When applying change $\Delta_I^1(S)$ to I as instance-specific adjustment, we obtain instance schema S_I^1 . The bias between S_I^1 and S' is then captured by $\Delta_I^1(S')$ and reflects an insertion with "relaxed" insertion position.² Schema S_I^2 resulting from the insertion of X between A and D is depicted in Fig. 5b (②). Obviously, the question is which of the two schemas we shall prefer. The premise of this paper is to enable migration of non-compliant instances such that they can benefit from further optimizations. In general, the application of further modifications at type level will be supported best by keeping the instance-specific schemas "as close as possible" to the type schema version they are migrated to. Here, intuitively, S_I^1 is "closer" to S' when compared to S_I^2 . In order to formally define "as close as possible" a distance metric between process schemas is needed (cf. Section 4).

Basically, it is also possible to use "left anchors" other than A for realizing instance-specific adjustments. Consider Fig. 5b(③): When compared to S' the order between X and B has been reversed for Fig. 5b(③), whereas for Fig. 5b(①) X and B are ordered in parallel. Thus for Fig. 5b(①), still X can be started before B is finished, what is not possible in Fig. 5b(③). Hence, the instance schema from Fig. 5b(①) is "closest" to S' . – Altogether, from the above discussion two basic research questions can be derived:

1. How to measure the distance between process type and instance schemas?
2. How to determine instance-specific adjustments $\Delta_I(S')$ such that I
 - is compliant with S_I where $S'[\Delta_I(S')] > S_I$
 - and the distance between instance schema S_I and modified type schema S' becomes minimal?

For the first question different approaches exist. We discuss them in Section 4. The second question is targeted in Sections 5 and 6.

3.2 Strategy 3: History-Based Adjustment

History-based adjustment is mainly applied for delete operations (e.g., an instance is not compliant if the activity to be deleted is already running or completed). Basically, deletion of activities "in the past" of process instances can be enabled by adjusting instance traces. Assume, for example, that activity X is to be deleted from schema S resulting in schema S' . Regarding instance I on S , X has been already completed and respective start and end events for X were logged in σ_I^S . Thus σ_I^S cannot be "replayed" on S' and compliance for I on S'

² i.e., X is not inserted between A and B , but between A and the first "possible" successor of B .

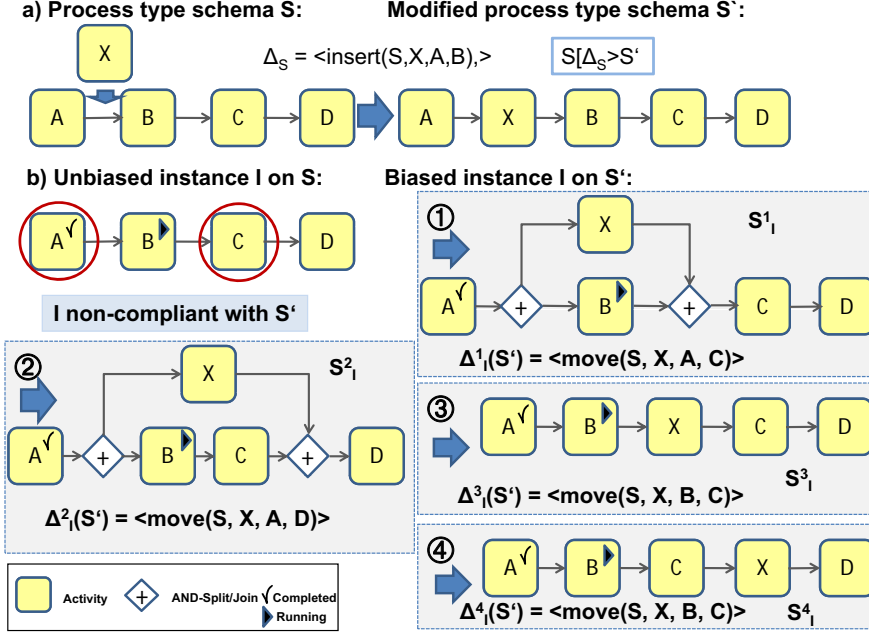


Fig. 5. Strategy 1: Instance-Specific Adjustment (Example)

is not fulfilled. However, when discarding the respective trace entries of X from σ_I^S , the modified trace can be replayed on S' and thus I can be migrated. Entries of deleted activities are not physically deleted from the execution traces, but are only flagged within the trace in order to preserve traceability. As shown in [14] Strategy 3 does not harm soundness of the affected instances.

3.3 Strategy 4: Global-Adjustment

Basically, adjusting schema changes may be done at both, the process type and the process instance level. Assume that process type schema S is transformed into another type schema S' by change Δ_S . Let further I be an instance on S which is not compliant with S' . If Δ_S is adjusted to Δ'_S at type level (i.e., transforming S into S'' instead of S'), more instances running on S may become compliant with S'' afterwards. Generally, more instances will become compliant with a changed type schema, if added activities are inserted "as late as possible". Most important, all data dependencies (or additionally, semantics constraints) imposed by the process type schema and the intended change must be fulfilled. For the given example this implies that activities X and Y can be inserted "later in the type schema" (i.e., as "close" to the process end as possible) as long as the data dependency between them is still fulfilled. Since a process type schema

might contain more than one process end node, the formalization of "later in a process graph" should not be based on structural properties; i.e., we aim at being independent of a particular process meta model. As for the compliance criterion, we use process traces in this context. Due to lack of space we omit a formalization here. Finally, when inserting two or more data-dependent activities, additional constraints must hold. More precisely, it cannot be allowed to move the insertion position of the writing activity "behind" the reading activity since the resulting schema would not be correct anymore.

4 Metrics on Process Schemas

As discussed in the context of Strategy 2, measuring the distance between type and instance schema is an important task. Basically, there exist different approaches for this, ranging from activity coverage [15] over fitness functions (e.g., in connection with genetic process mining [16]), to process similarity as defined in [15]. Activity coverage quantifies the distance between two process schemas S_1 and S_2 in terms of the difference between their activity sets.

Regarding the examples depicted in Fig. 5, activity coverage is 100% for all schemas. However, there are structural differences between instance schemas S_I^j ($j = 1, \dots, 4$) and S' . First of all, for each S_I^j a bias Δ_I^j between S_I^j and S' arises. According to the process similarity notion introduced in [15], for example, the distance between two process schemas can be determined as number of high-level change operations (i.e., insert, move, and delete operations) needed to transform the one schema into the other. Regarding our scenario from Fig. 5, for each S_I^j exactly one high-level change, specifically a move operation, is required to capture the difference between S' and S_I^j . Using this measure, therefore, the similarity to S' would be the same for all S_I^j ($j = 1, \dots, 4$). Thus, we need an additional measurement in terms of control relations between the different activities. Intuitively, such *structural fitness* can be expressed considering the number of control relations different for S' and S_I^j . This number should be minimized in order to enable propagation of subsequent schema changes.

Definition 2 (Structural Distance). Let $S = (N, CtrlE, SyncE, \dots)$ and $S' = (N, CtrlE', SyncE', \dots)$ (cf. Section 2) be two (block-structured) process schemas having equal activity set (i.e., activity coverage of 100%, cf. Section 7). Let further $succ^*(S, n)$ denote the set of all direct or indirect successors of activity n in S^3 , formally:

$$succ^*: S \times N \mapsto 2^N \text{ with}$$

$$succ^*(S, n) = \{n^* \in N \mid n^* \in succ(S, n) \vee \exists n^{**} \in succ(S, n) : n^* \in succ^*(S, n^{**})\}$$

with $succ(S, n)$ denoting the set of all direct successors of n in S , i.e., regarding control and sync edges

³ At this point we assume acyclic process structures. However, in general cyclic structures can contribute to a treatment of non-compliant instances. A sketch of the so called *delayed migration* using loop backward jumps is provided in Section 8.

The structural fitness between S and S' can then be quantified by function $sD(S, S')$ which sums up the cardinalities of the difference sets between the successor sets for all activities contained in S and S' .

$sD: \mathcal{S} \times \mathcal{S} \mapsto \mathbb{N}$ with

$$sD(S, S') = |\bigcup_{n \in N} (succ^*(S, n) \setminus succ^*(S', n)) \cup (succ^*(S', n) \setminus succ^*(S, n))|$$

Fig. 6 summarizes and compares the respective successor sets for the different schemas from Fig. 5. As can be seen instance-specific schema S_I^1 has minimal structural distance to S' . Hence, deciding for an instance-specific adjustment in order to "make" I compliant with S' (cf. Fig. 5b), change Δ_I^1 would be considered as optimal instance-specific adjustment.

A	X B C D	X B C D	X B C D	X B C D	X B C D
X	B C D	C D →	D →	C D →	D →
B	C D	C D	C D	X C D →	X C D →
C	D	D	D	D	X D →
D	∅	∅	∅	∅	∅
D					

Fig. 6. Successor Sets and Structural Distances for the Scenario from Fig. 5

5 Instance-Specific Adjustment of Unbiased Instances

Bias-based strategies as introduced in Section 3.1 are promising approaches for treating non-compliant instances. Assume that instance I on S is not compliant with modified type schema version S' ($S[\Delta_S > S']$). However, if type change Δ_S can be locally adjusted to $\Delta_I(S')$ such that I becomes compliant with instance schema $S[\Delta_I(S') > S_I]$, I can be relinked to S' using bias $\Delta_I(S')$ (Strategy 2). As motivated by Fig. 5, different adjustments of Δ_S are conceivable. However, we are particularly interested in the adjustment which results in the lowest structural distance $sD(S', S_I)$ between instance schema S_I and type schema S' (cf. Def. 2). In this section we show how to automatically derive such *optimal* instance-specific adjustment for unbiased process instances. In the example from Fig. 5, optimal instance-specific adjustment for operation "insert activity X between A and B " is achieved if X is inserted between A and the next possible successor of A which has not been started yet. Theorem 1 captures this aspect:

Theorem 1 (Optimal Instance-specific Adjustment). *Let S, S' be two process schemas and let $\Delta_S = \langle \text{insert}(S, X, A, B) \rangle$ be an insert operation*

which transforms S into S' ; i.e., $S[\Delta_S > S']$. Let further $I \in \mathcal{I}$ (\mathcal{I} denotes the set of all instances) be an instance running on S for which $NS_I(B) \in \{\text{Running}, \text{Completed}\}$ holds for the state of activity B (cf. Section 2); i.e., I is not compliant with S' . We define instance-specific adjustment $\Delta_I(S')$ as follows:

$$\begin{aligned} \Delta_I(S') &= \text{move}(S', X, A, C) \text{ with } C \in \text{nextNonStartedSucc}(S', I, B)^4 \text{ where} \\ \text{nextNonStartedSucc}: \mathcal{S} \times \mathcal{I} \times N &\mapsto 2^N \\ \text{nextNotStartedSucc}(S', I, n) &= \\ &\{n \in \text{succ}^*(S', X) \mid NS_I(n) \notin \{\text{Running}, \text{Completed}\} \\ &\wedge (\nexists n': NS_I(n') \notin \{\text{Running}, \text{Completed}\} \wedge n \in \text{succ}^*(S', n'))\} \\ \text{Then: } I \text{ is compliant with } S_I &\text{ where } S'[\Delta_I(S') > S_I \text{ and} \\ dS(S', S_I) &= \min\{dS(S', \tilde{S}_I) \mid S'[\Delta_I(S') > \tilde{S}_I \text{ with } I \text{ compliant with } \tilde{S}_I\} \end{aligned}$$

A proof of Theorem 1 can be found in Appendix A.

For each insert operation applied to process schema S a corresponding move operation is generated based on Theorem 1 if necessary; i.e., if I is not compliant regarding this particular insert operation. As example consider Fig. 7: instance I is not compliant with S' . Hence for both insert operations (i.e., of X and Y) two corresponding move operations are applied to realize an instance-specific adjustment (bias).

So far, insert and delete operations have been discussed. Regarding insert operations instance-specific adjustments can be applied (cf. Strategy 2) whereas for delete operations, adjustment of the execution history of the affected instance might relax compliance issues (cf. Strategy 3). What about move operations? First of all, moving an activity can be seen as combination of a delete and insert operation. Second, regarding compliance, an activity cannot be moved if it has been already started or completed. Furthermore it cannot be moved before an activity which has been already started or completed. Thus we distinguish between the following cases: if an activity shall be moved, which has been already started or completed, we apply history-based adjustment (Strategy 3). If the activity is to be moved before an already started or completed activity, we apply instance-specific adjustment (Strategy 2).

6 Instance-Specific Adjustment of Biased Instances

Fig. 2 has already given an overview on the different classes of overlap between schema changes at the process type and the process instance level. In this section we investigate whether and – if yes – how the strategies for dealing with non-compliant instances (cf. Section 3) can be applied in the context of biased instances as well. First of all, one can observe that instances with equivalent bias and instances having subsumption equivalent bias (i.e., $\Delta_I \succ \Delta_S$) are always compliant with the changed schema (cf. Section 2). Consequently, for these two

⁴ In connection with parallel or alternative branchings more than one successor of B can be the "next non-started activity". In this case one of them is chosen arbitrarily or the user is asked to make a choice.

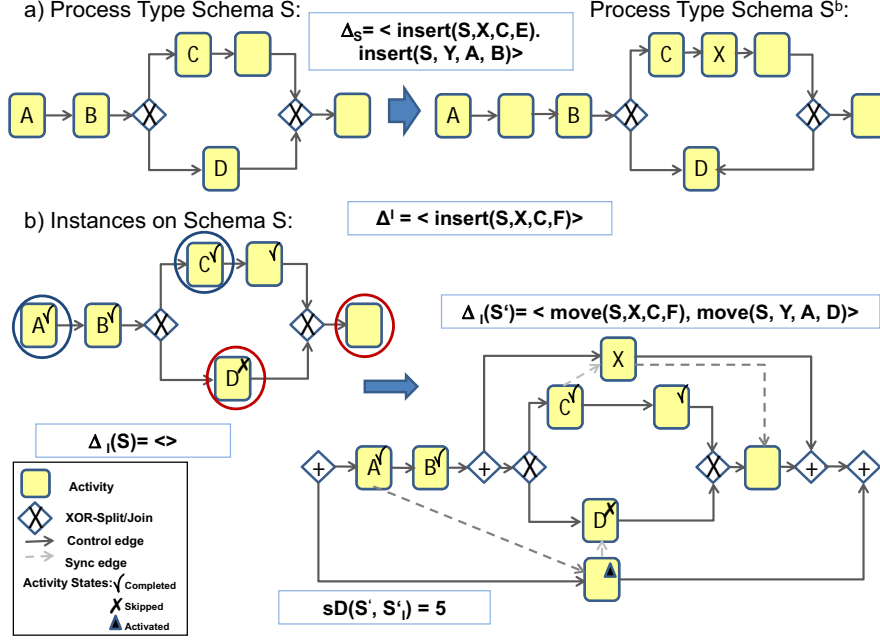


Fig. 7. Instance-specific Adjustment (Example)

classes no additional reasoning on treatment of non-compliant instances becomes necessary. From the remaining overlap classes, we first focus on instances with disjoint bias; i.e., changes at type level and instance level which are completely different. An example is depicted in Fig. 8. Regarding instance I , activity Y has been inserted between B and C (captured by instance-specific bias $\Delta_I(S)$). Then at type level, schema change Δ_S inserts X between A and B . Obviously, Δ_S and Δ_I are disjoint and I is not compliant with S' (since B is already completed). Transferring the instance-specific adjustment as presented in Theorem 1 to this scenario, first of all next successor of B in S_I which has not been started yet is determined; i.e., activity Y . Thus, the instance-specific adjustment of Δ_S at instance level yields move operation $\text{move}(S', X, A, Y)$. Since Δ_S and $\Delta_I(S)$ are disjoint, the instance-specific adjustment does not conflict with the original bias. Thus, new bias $\Delta_I(S')$ turns out as concatenation of the bias before migration and the instance-specific adjustment; i.e., $\Delta_I(S')$ as shown in Fig. 8. Due to lack of space we omit formal details and proofs here.

If type schema change Δ_S subsumes instance change Δ_I (i.e., $\Delta_S \text{ucc} \Delta_I$) instance-specific adjustment has to be carried out for all insert operations in $\Delta_S \setminus \Delta_I$ for which I has progressed too far. How to determine difference sets between changes is outside the scope of this paper. For all adjusted insert operations the corresponding move operation can be determined based on Theorem 1. These

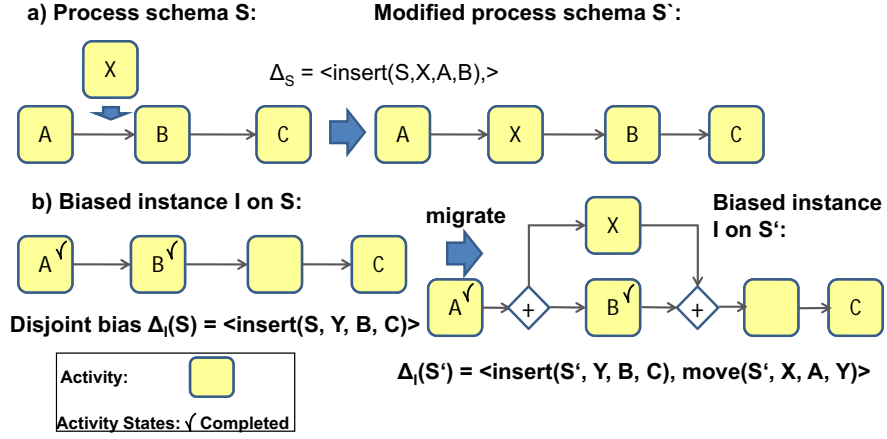


Fig. 8. Instance-specific Adjustment for Instances with Disjoint Bias

move operations have to be stored as instance-specific bias on S' after migration. Fig. 9 shows an example.

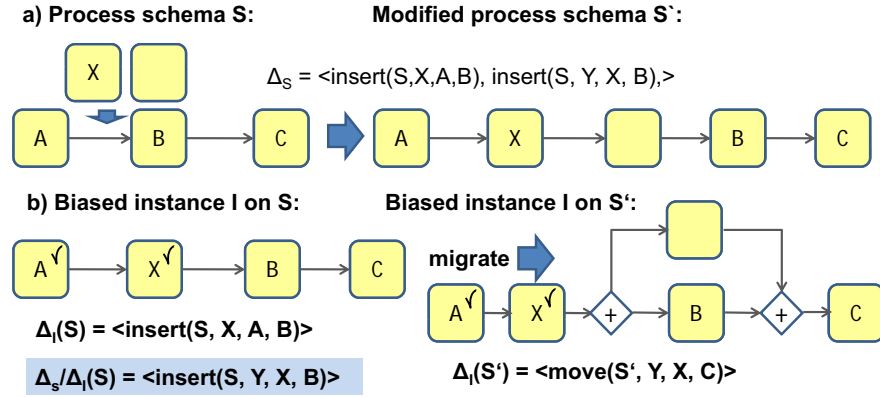


Fig. 9. Instance-specific Adjustment of Instances with Subsumption Equivalent Bias

7 Strategy Evaluation

Assume that instances $\mathcal{I}_S := \{I_1, \dots, I_n\}$ are running on type schema S which is then transformed into schema S' ($S[\Delta_S > S']$). Assume further that a subset of

the running instances is not compliant with S' . In this section we want to evaluate the quality of the different strategies introduced in Section 3 for treating non-compliant instances. On the one hand, the quality of a strategy is based on the number of instances which can be migrated additionally to the number of compliant instances (i.e., instances without applying any strategy). On the other hand, we also have to consider the "price" to be paid for each additionally migrated instance I . The latter is reflected by the distance between instance schema S_I and S' after migration. One metric for measuring the structural distance between process schemas $S_I := (N_I, CtrlE_I, \dots)$ and $S' = (N', CtrlE', \dots)$ is provided in Def. 2. However, this metrics can be only applied if S_I and S' have the same activity sets; i.e., there exists a bijective mapping between N_I and N' or – in other words – activity coverage between S_I and S' is 100%. Actually, activity coverage can be also used to compare process schemas, for example, in the context of Strategy 1 (cf. Section 3), which leads to $N_I \neq N'$ in most cases. Finally, process schemas S_I and S' can be also compared based on the number of high-level operations necessary to transform S_I into S' (denoted as process similarity [15]). For a definition of all three metrics see Tab. 2:

Metric M	Formula	Preconditions
Process Similarity	$PS(S_I, S') := \frac{\#ops}{ N_I + N' - N_I \cap N' }^a$	
Activity Coverage	$AC(S_I, S') := \frac{ N_I \cap N' }{ N_I + N' - N_I \cap N' }$	
Structural Distance	$SD(S_I, S') := \frac{sD(S_I, S')}{ N_I }$	$AC(S_I, S') = 100\%$

^a ops denotes the high-level operations applied for transforming S_I into S' .

Table 2. Different Metrics for Comparing Process schemas

Below Formula (1) enables evaluation of the quality of Strategies 1 to 4. Specifically, $\#mI_s$ denotes the number of migratable instances when applying strategy s . Note that we can compare the application of a strategy with the case of applying no strategy. Then $\#mI_s$ reflects the number of instances, which are compliant with modified type schema version S' anyway. The remainder of the formula quantifies the side-effects when applying one of the strategies. If we do not apply any strategy, the formula yields $SC(\text{"none"}, S', \mathcal{I}_S) = \frac{\#mI_s}{|\mathcal{I}_S|}$; i.e., the number of compliant instances divided by the number of all instances. For Strategy 1, for example, which enables migration of all instances ("always-migrate"), $\#mI_s = |\mathcal{I}_S|$ holds.

$$SC(s, S', \mathcal{I}_S) := \frac{\#mI_s - \sum_{I \in \mathcal{I}_S} PS(S_I, S') - \sum_{I \in \mathcal{I}_S} AC(S_I, S') - \sum_{I \in \mathcal{I}_S} sD(S_I, S')}{|\mathcal{I}_S|} \quad (1)$$

Consider the scenario depicted in Fig. 10. Type schema S is transformed into S' by inserting activity X between A and B and by deleting C . Assume that 500 instances are running based on S and that they are clustered along

their current instance state. Assume further that for instances I_1, \dots, I_{100} , activity A is completed and B is activated, for instances I_{101}, \dots, I_{200} A and B are completed and C is activated, and for I_{201}, \dots, I_{500} activities, A , B , and C are completed whereas D is either activated or running. Then instances I_1, \dots, I_{100} are compliant with S' , whereas I_{101}, \dots, I_{500} have progressed too far; i.e., they are non-compliant with S' . Without any further treatment of the non-compliant instances the quality turns out as $SC(\text{"none"}, S', \mathcal{I}_S) = 0.2$.

The result of applying our four strategies is illustrated by Fig. 10. First, Strategy 1 (Always-Migrate) is applied to instances I_{101}, \dots, I_{500} . Instances I_{101}, \dots, I_{200} are not compliant with respect to the insertion of X , but they are compliant with respect to the deletion of C . Hence, when applying Strategy 1 to I_{101}, \dots, I_{200} , the insert operation has to be neutralized, which can be expressed by a delete operation on S' (i.e., to delete X on S'). Contrary, instances I_{201}, \dots, I_{500} are not compliant with respect to both changes. Hence also the deletion of C has to be neutralized by a respective insert operation (cf. Fig. 10).

As summarized in Fig. 3, some of the strategies are applicable in the context of certain change operations; i.e., Strategy 2 for insert operations and Strategy 3 for delete operations. Type schema change Δ_S captures an insert as well as a delete operation. Hence, we have to combine Strategies 2 and 3 in order to adequately treat non-compliant instances by bias-based local adjustment. Regarding instances I_{101}, \dots, I_{200} , the delete operation can be applied (no history-based adjustment). However the insert operation has to be adjusted to a move operation as depicted in Fig. 10. Regarding instances I_{201}, \dots, I_{500} we have to apply history-based adjustment for the deletion of C as well (i.e., logically discarding the entries of C in traces of I_{201}, \dots, I_{500}). Finally, Fig. 10 shows an example for the application of Strategy 4 (Global Adjustment); i.e., by inserting activity X between C and D instead of between A and B all instances, for which D has not been started yet become compliant with S'' (e.g., I_1, \dots, I_{450}). Altogether, we obtain the following quality estimations for Strategies 1, 2, and 4 as depicted in Fig. 10:

- Strategy 1: $S(s1, S', \{I_1, \dots, I_{500}\}) = \frac{500 - (100 \cdot 0.25 + 300 \cdot 0.4) + (100 \cdot 0.75 + 300 \cdot 0.6)}{500} = 1.31$
- Strategy 2: $S(s2, S', \{I_1, \dots, I_{500}\}) = \frac{500 - 500 \cdot 0.25 + 500 - 500 \cdot 0.25}{500} = 1.5$
- Strategy 4: $S(s3, S', \{I_1, \dots, I_{500}\}) = \frac{450 + 500}{500} = 1.9$

8 Related Work

There is a plethora of approaches dealing with correctness issues in adaptive PAIS [5, 17, 6, 7, 4]. The kind of applied correctness criterion often depends on the used process meta model. A discussion and comparison of the particular correctness criteria is given in [8]. Aside from the applied correctness criteria, mostly, these approaches do neither address the question of how to increase the number of migratable instances nor how to deal with non-compliant instances. Most approaches which treat non-compliant instances are based on partial roll-back [4, 18] (cf. Sect. 4). An alternative approach supporting *delayed migrations* of non-compliant instances is offered by *Flow Nets* [17]. Even if instance I on S is

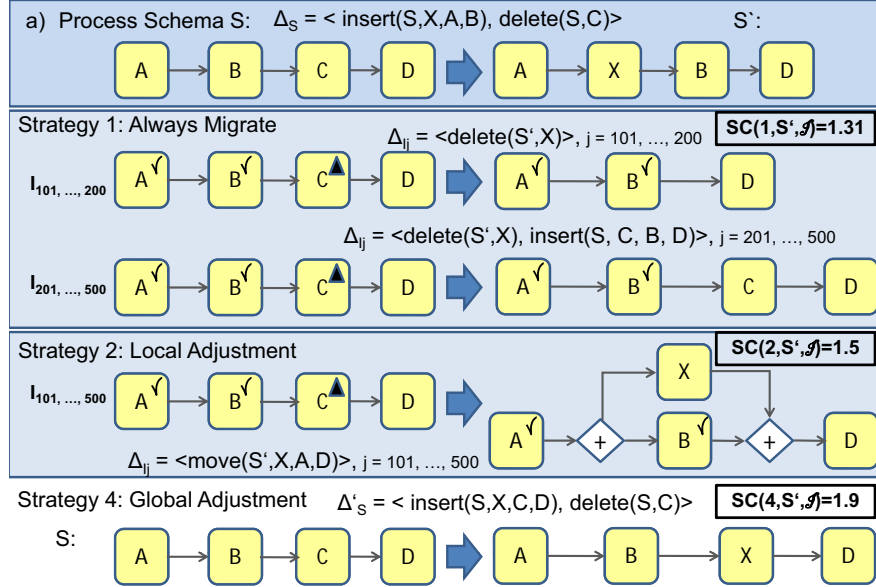


Fig. 10. Application of Different Strategies

not compliant with S' within the actual iteration of a loop, a delayed migration of I to the new change region is possible when another loop iteration takes place.

Frameworks for process flexibility have been presented in [19, 10]. In [19], different paradigms for process flexibility and related technologies are described. [10] provides change patterns and evaluates different approaches based on them. However, [19, 10] do not address the treatment of non-compliant instances.

For treating non-compliant instances, *partial rollback* has been suggested [4, 18]. Applying this policy for instances which have already progressed too far results in a compliant state. Generally, instance rollback is accomplished by compensating activities [4]. An obvious drawback is that it is not always possible to find compensating activities, i.e., to adequately rollback non-compliant instances. Apart from this, rollback is mostly connected with loss of work and thus not well accepted by users.

9 Summary and Outlook

So far, non-compliant process instances have been excluded from being migrated to the new process type schema version in order to preserve soundness. Consequently, these instances are also excluded from any future process optimizations. Thus, in this paper we provided four strategies to cope with non-compliant process instances. Specifically, the strategies are based on adjustments either of

process changes at type schema level or instance level. Alternatively, adjustments of the instance traces are helpful in some cases. All strategies preserve soundness of the running instances after relinking them to the new type schema version. In particular, we elaborated the migration of instances by locally adjusting the type schema change at instance level; e.g., moving the insertion position such that the instances become compliant with the resulting instance-specific schema. How respective adjustments can be determined such that the distance between instance-specific schema and modified type schema version becomes minimal has been shown as well. Finally, all strategies were evaluated along an example. In future work, we aim at implementing the different strategies together with our framework on relaxing compliance notions within the ADEPT2 system. Furthermore, we plan to investigate the interplay between relaxing compliance, treating non-compliant instances, and ensuring semantic process constraints.

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A Proofs

Theorem 1 (Optimal Instance-specific Adjustment). *Let S, S' be two process schemas and let $\Delta_S = \langle \text{insert}(S, X, A, B) \rangle$ be an insert operation which transforms S into S' ; i.e., $S[\Delta_S] > S'$. Let further $I \in \mathcal{I}$ (\mathcal{I} denotes the set of all instances) be an instance running on S for which $NS_I(B) \in \{\text{Running}, \text{Completed}\}$ holds for the state of activity B (cf. Section 2); i.e., I is not compliant with S' . We define instance-specific adjustment $\Delta_I(S')$ as follows:*

$$\begin{aligned} \Delta_I(S') &= \text{move}(S', X, A, C) \text{ with } C \in \text{nextNonStartedSucc}(S', I, B)^5 \text{ where} \\ \text{nextNonStartedSucc}: \mathcal{S} \times \mathcal{I} \times N &\mapsto 2^N \\ \text{nextNotStartedSucc}(S', I, n) &= \\ &\{n \in \text{succ}^*(S', X) \mid NS_I(n) \notin \{\text{Running}, \text{Completed}\} \\ &\quad \wedge (\nexists n': NS_I(n') \notin \{\text{Running}, \text{Completed}\} \wedge n \in \text{succ}^*(S', n'))\} \end{aligned}$$

Then: I is compliant with S_I where $S'[\Delta_I(S')] > S_I$ and

$$dS(S', S_I) = \min\{dS(S', \tilde{S}_I) \mid S'[\Delta_I(S')] > \tilde{S}_I \text{ with } I \text{ compliant with } \tilde{S}_I\}$$

For proofing Theorem 1, we use the following two Lemmata: Lemma 1 provides an estimation for the structural difference between a modified type schema version and an instance-specific schema, if the assumption of Theorem ?? hold. Again under the assumptions of Theorem 1, Lemma 2 gives an estimation for the structural difference when the instance-specific change is modified by choosing another left anchor for the move operation at instance level as suggested for the instance-specific change with minimal structural difference.

Lemma 1 (Structural Distance for Instance-Specific Adjustment (1)).

Let the assumptions be as defined for Theorem 1. Then:

$$sD(S_I, S') = |\text{succ}^*(S', A) \cap \text{pred}^*(S', C)| - 1$$

⁵ In connection with parallel or alternative branchings more than one successor of B can be the "next non-started activity". In this case one of them is chosen arbitrarily or the user is asked to make a choice.

Proof of Lemma 1: For illustration see Fig. 11.

The only activity within S_I which is affected by Δ_I in terms of changes of its successor set is X when compared to S' . Reason is that for "left anchor" A (and all its predecessors) the set of successors remains the same (i.e., X is only inserted at a different position). Symmetrically, for "right anchor" C (and all its successors) their successor sets are not affected by $\Delta_I(S')$ at all. Thus, the possibly affected activities are within set $\text{succ}^*(S_I, A) \cap \text{pred}^*(S_I, C)$.

When digging deeper we obtain the following results: For activities in set $(\text{succ}^*(S_I, A) \cap \text{pred}^*(S_I, X))$ their successor sets remain equal as well when compared to S' . Note that X is actually present in their successor sets and the exact position does not matter. For all activities in $\text{succ}^*(S_I, X) \cap \text{pred}^*(S_I, C)$, X is inserted in parallel. Assume that A and B are direct successors in S and X is inserted serially between A and B resulting in S' . Since B has been already started for I , X is moved between A and a successor of B . Thus, this always results in inserting X at least parallel to B . Altogether, for $\text{succ}^*(S_I, X) \cap \text{pred}^*(S_I, C)$ there is also no change in their successor sets when compared to S' since no new order relations are introduced for these activities.

In summary, only the successor set of X is affected when comparing S_I and S' . As argued before, X is moved parallel to the activities which are in set $\text{succ}^*(S', A) \cap \text{pred}^*(S', C)$ except X itself. Thus, for all these activities (except X) X "looses" one successor when comparing S' and S_I . Out of this statement Lemma 1 can be directly concluded. \square

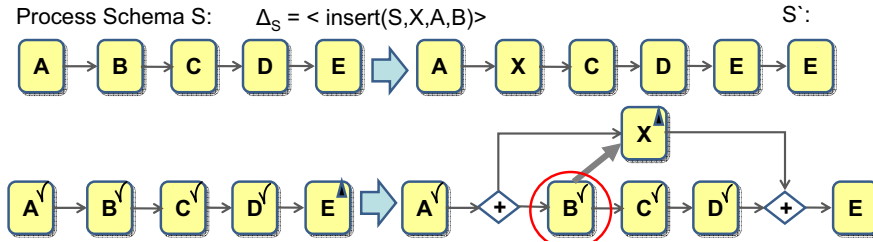


Fig. 11. Illustration of Lemmata 1 and 2

Lemma 2 (Structural Distance for Instance-Specific Adjustments (2)).

Let the assumptions be as defined for Theorem 1. Then for $\overline{\Delta_I} = \text{move}(S', X, Y, C)$ with $Y \in \text{succ}^*(S', A)$ (with $S'[\overline{\Delta_I} > \overline{S_I}]$, I compliant with $\overline{S_I}$):

$$sD(\overline{S_I}, S') = |\text{succ}^*(S', A) \cap \text{pred}^*(S', C)| - 1 + |\text{succ}^*(S', A) \cap \text{pred}^*(S', Y)|$$

Proof Sketch of Lemma 2:

The basic consideration behind Lemma 1 is that change $\overline{\Delta_I(S')}$ can be "mapped" to change $\Delta_I(S')$ as described in Theorem 1. This can be done as follows: Consider Fig. 11: X can be inserted between A and E ; i.e., by change $\Delta_I(S') = \text{move}(S', X, A, E)$. According to Lemma 1 for each activity X is moved parallel to, X "looses" one successor. Shifting the left anchor from A towards E can be expressed by inserting a sync edge between new anchor Y and X ; e.g., if we chose B as left anchor (i.e., $\overline{\Delta_I(S')} = \text{move}(S', X, B, E)$). By doing so, B "receives" new successor X . If, for example, D is chosen as left anchor, B , C , and D have new successor X . Thus, for all activities "between" A and Y one new successor occurs. \square

Proof of Theorem 1:

Preconditions:

1. $\Delta_S = \langle \text{insert}(S, X, A, B) \rangle$
2. $S[\Delta_S > S']$
3. $I \in \mathcal{I}$ on S
4. $NS_I(B) \in \{\text{Running}, \text{Completed}\}$
5. $\Delta_I(S') = \text{move}(S', X, A, C)$ with
 $C \in \text{nextNonStartedSucc}(S', I, B) \implies NS_I(C) \in \{\text{NotActivated}, \text{Activated}\}$
6. $S'[\Delta_I(S') > S_I]$

Statement:

- (1) I compliant with S_I
 \wedge
(2) $\text{dS}(S', S_I) = \min\{\text{dS}(S', \tilde{S}_I) \mid S'[\Delta_I(\tilde{S}') > \tilde{S}_I \text{ with } I \text{ compliant with } \tilde{S}_I]\}$

We proof Theorem 1 by contradiction.

Contradiction Assumption:

- $\neg((1) \wedge (2)) \equiv \neg(1) \vee \neg(2) \equiv$
 $\neg((1) \text{ I compliant with } S_I \wedge$
 (2) $\text{dS}(S', S_I) = \min\{\text{dS}(S', \tilde{S}_I) \mid S'[\Delta_I(\tilde{S}') > \tilde{S}_I$
 with I compliant with $\tilde{S}_I]\} \equiv$
($\neg 1$) I is not compliant with $S_I \vee$
 ($\neg 2$) $\exists \Delta_I(S')$ with $\text{dS}(S', S_I) \geq \text{dS}(S', \overline{S}_I)$ with
 $S'[\Delta_I(S') > \overline{S}_I]$

Preliminaries for Case ($\neg 1$): Basically, compliance is defined based on execution traces [2, 7]; i.e., instance I is compliant with changed type schema version S' if trace σ_I^S of I on S could have been also produced on S' . As discussed in [7], for example, checking compliance based on generating and replaying execution traces can be quite expensive. Thus, comparable to serializability in database

systems, for example, we have stated precise *compliance conditions* (cf. [7, 8, 12, 20], based on which compliance can be quickly checked. The idea is to exploit the semantics of the applied change operation (e.g., an insert or move operation) and to evaluate the node states NS_I of "critical" activities; i.e., activities which constitute the *change region* of the the particular activity. For deletion, for example, the change region is built by the activity to be deleted (change semantics). It can be shown that compliance is ensured if the activity to be deleted is in state NotActivated or Activated. In the context of Theorem 1 we are interested in move operations.

The compliance conditions for move operation $\text{move}(S', X, A, C)$ are as follows:
 $NS_I(X) \in \{\text{NotActivated}, \text{Activated}\} \wedge NS_I(C) \notin \{\text{Running}, \text{Completed}\}$

Case $\neg(1)$: I is not compliant with $S_I \implies$

$\Delta_I(S')$ violates the compliance condition for move operations, i.e.,

$NS_I(X) \notin \{\text{NotActivated}, \text{Activated}\}$

$\vee NS_I(C) \notin \{\text{NotActivated}, \text{Activated}\} \implies \text{Contradiction} \nmid$

since $NS_I(X) = \text{NotActivated}$ since X is newly inserted at type schema level and $NS_I(C) \in \{\text{NotActivated}, \text{Activated}\}$ according to Precondition (5)

Case $\neg(2)$: $\exists \overline{\Delta_I(S')}$ with $dS(S', S_I) \geq dS(S', \overline{S_I})$ with $S'[\overline{\Delta_I(S')} > \overline{S_I}$

Pre-Considerations:

We assume implicitly that $dS(S', S_I)$ and $dS(S', \overline{S_I})$ are defined \implies

$N' = N'_I = \overline{N_I}$

for $S' = (N', \text{CtrlE}, \dots)$, $S_I = (N_I, \text{CtrlE}_I, \dots)$, and $\overline{S_I} = (\overline{N_I}, \overline{\text{CtrlE}_I}, \dots)$.

From this assumption we can conclude that $\text{opType}(\Delta_I(S')) = \text{move}$ (cf. Table 1)

Since we assume further that I is compliant with $\overline{S_I}$, $\text{subject}(\overline{\Delta_I(S')}) = S$ follows (cf. Table 1); i.e., altogether $\overline{\Delta_I(S')} = \text{move}(S', X, Y, Z)$.

Consequently, $\Delta_I(S')$ and $\overline{\Delta_I(S')}$ differ in their parameter list. Here we can distinguish the following cases:

Case A: $Y = A, Z \neq C$; i.e., maintaining "left anchor" A

With Lemma 1 we obtain:

$$sD(\overline{S_I}, S') = |succ^*(S', A) \cap pred^*(S', Y)| - 1 \stackrel{!}{<} |succ^*(S', A) \cap pred^*(S', C)| - 1$$

Under the assumption that $\overline{\Delta_I}$ is a valid change (i.e., $Y \in succ^*(\overline{S_I}, A)$) and compliance conditions hold for $\overline{\Delta_I(S')}$ (i.e., $NS_I(Y) \notin \{\text{Running}, \text{Completed}\}$) a contradiction to the preconditions results, since in this case C cannot be one of the next non-started successor of A in S' \nmid

Case B: $Y \neq A, Z = C$; i.e., maintaining "right anchor" C

Case B1: $Y \in succ^*(S', A)$

With Lemma 1 and Lemma 2 we obtain:

$$sD(\overline{S_I}, S') = |succ^*(S', A) \cap pred^*(S', C)| - 1 + |succ^*(S', A) \cap pred^*(S', Y)| \stackrel{!}{<} |succ^*(S', A) \cap succ^*(S', C)| - 1 \implies \text{Contradiction} \nmid$$

Case B2: $Y \in pred^*(S', A)$

Intuitively clear. If we move X between a predecessor of A and C , X is moved parallel to A . Thus at least A "looses" X as successor and we obtain $\text{sD}(\overline{S_I}, S') \geq \text{sD}(S_I, S') + 1$

Case C: $Y \neq A, Z \neq \implies$ follows from Case A and Case B \square

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